What's New in AVS/Express 8.0

Licensing updates

New licenses required for 8.0

This release of AVS/Express requires updated licenses. If you currently have a license for 7.0 - 7.3.1, you must contact AVS Support to obtain an updated license file. For compatibility, your new license will work with previous releases.

Support for IPv6

The AVS/Express node-locked and floating licensing now supports HOSTIDs using IPv6 address and address ranges. For more information, see the Detailed Licensing Information appendix of the Installing AVS/Express book.

Platform updates

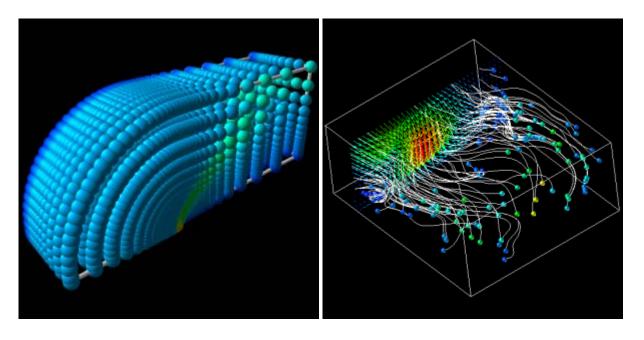
- Support for RHEL6 on x86 and x64-64 platforms.
- The following platforms have been dropped for this release: SGI IRIX64 and HP-UX on IA64.

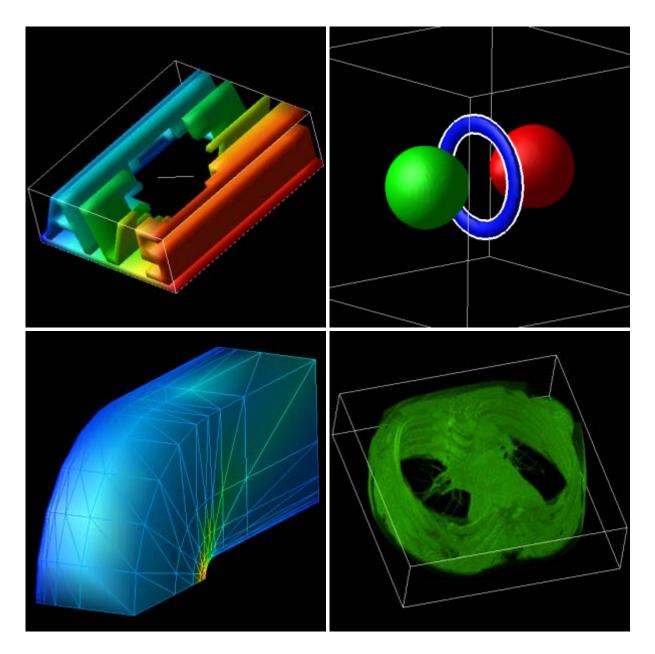
GD kit threading

The speed of the GD kit on multi-core and multi-CPU systems has been increased through use of threading. This functionality is enabled by default, but can be disabled by setting the XP_GD_NO_THREADS environment variable or configuration file setting. The number of threads is by default the number of cores on the system minus one, unless overridden by the XP_GD_NUM_THREADS setting.

New macros

Please see the "What's New" library for example applications demonstrating these new macros.





- Arbitplane plane geometry which can be defined by various combinations of points, vectors & angles
- HiAxis3D 3D axis geometry with enhanced label formatting options
- Multi_Files select a directory, then a sequence of files with an extension, reorder & loop through the files
- MultiViewer3D 3D viewer with two scenes side-by-side, transformed together and saved as a single image
- Read_DICOM read DICOM format medical images
- Read_Tiff16 read a TIF file containing 16-bit data
- Read_Tiff16_Vol read a sequence of TIF files containing 16-bit data and construct a volume field
- Uviewer3DAxis 3D viewer with an integrated XYZ axis
- Uviewer3DUnitScale 3D viewer with an integrated unit scale
- Write_Div_Image output a tiled array of images from a view
- Write_KML write a field in KML format (Google Earth)
- Write_STL write a field in STL format, ASCII or binary

- Write_Text write a field in plain text format
- Write_UCD write a UCD file, support binary and time-dependent formats
- calc_normals calculates the normal vector of 2D cells and places the result in a cell data component
- crop_area_box an interactive method to crop an unstructured field using a drag rectangle
- crop_cylinder crop inside or outside a cylindrical region of a field
- crop_orthobox_2way enhanced version of crop_orthobox with finer control
- crop_orthoslice crop a thin slice of a field
- crop_sphere crop inside or outside a spherical region of a field
- cut_arbitplane cut macro using an Arbitplane geometry
- data_to_rgb convert node data values directly to RGB color
- isosurface_segment separates the output field from an isosurface according to the connection information each segment can be highlighted
- make_node_data add up to 7 additional node data components representing various aspects of a field
- merge_fields an enhanced version of combine_sets_ARR which supports multiple components and cell types
- quad_to_tri convert quad, quad2 and tri2 cells to tri
- point_iso_struct draw an isosurface as illuminated points instead of trianguler cells
- point_probe display nodes as a point mesh, then pick a point to display its value and coordinates
- point_sprite render a point mesh of high-quality spheres (requires OpenGL 2.0 capable hardware)
- slice_arbitplane slice macro using an Arbitplane geometry
- surf_plot2 an enhanced surface plot which can use the X or Y direction and null data
- surface_point draw a field as illuminated points
- threshold_all threshold across all node data components
- threshold_cell_all threshold across all cell data components
- time_advector create a particle trace for time-dependent data
- ucd_area_ctrl use crop_area_box to crop a field, select each cropped region & crop another field using the same region

Updated macros

- isoline the iso levels can now be entered manually
- streamlines add a normalize parameter to inhibit the scaling of ribbon widths due to the divergence
- tube can now use cell data for coloring and scaling