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# **Automatic Differentiation (AD) and NAG's Portfolio**

For an implementation of a multi-variate scalar function, i.e.,

$$y = f(\mathbf{x}), \quad \mathbf{x} \in I\!\!R^n, \text{ and } y \in I\!\!R,$$



# **Increase Performance and Reduce Memory Use**

dco/c++ provides low cost, accurate sensitivities computed 10x to 6000x faster than alternative methods, all whilst reducing memory usage. At NAG, research goes hand-in-hand with professional software development.

## **Code Generation**



- Supports branches.
- Seamless integration with dco/c++.
- Supports just-in-time compilation.

```
auto cg =
  dco::generate(f,
          dco::in(x),
          dco::out(y)
          );
cg.adjoint(px, ax,
           py, ay);
cg.primal(px, py);
```

## **Parallel Taping**

- Tape recording is the bottleneck (see on the right).
- We use OpenMP during tape recording.
- Each thread records a chunk of the tape.

# **Dedicated Adjoint Vector**

- The tape holds memory for:
- a) statement-level gradients (sequential access),
- b) the vector of adjoints (random access).
- The gradients can be written to disk with reasonable runtime hit. The vector of adjoints can not!
- The *dedicated adjoint vector* reduces the required size of the vector of adjoints to fit it into memory.

# Vectorization

- Better performing explicit use of vector intrinsics instead of relying on the compiler's auto-vectorizer.
- Biggest **benefit for dco/c++ vector modes** when computing Jacobians and Hessians.

# Faster Risk Calculation: Next Generation dco/c++

# **Case Study: Monte Carlo Simulation**

As case study we take a simple SDE-based European option pricer using Monte Carlo sampling.

• Top-level adjoint code: using mode\_t = dco::gals<double>; using type = mode\_t::type; mc::active\_inputs<type> X(S0, r, K, T, vols); mc::passive\_inputs XP(N, M); mc::active\_outputs<type> Y; mc::passive\_outputs YP; auto pricer = [&] (auto const& X, auto & Y) { mc::price(X, XP, Y, YP); }; auto jac = dco::jacobian(pricer, dco::in(X), dco::out(Y)); std::cout << "Y = " << Y.V << "\n";</pre> std::cout << "dY/dX = " << jac << "\n";</pre> = 32.6944 dY/dX = 0.982097 [...] -1.04929

# **Performance and Memory Use**

For computing the gradient of above example code, we compare plain dco/c++ with pathwise adjoints and code generation approaches  $\Rightarrow$  10k Monte Carlo paths and 360 Euler steps in each path.



- Parallel taping makes use of unused, idling cores during tape recording. Speedup up to 4x for 32 cores.
- Explicit vectorization increases performance 2x (AVX2) to 4x (AVX-512) compared to the auto-vectorizer.

dco/c++ gold: Achieve significant performance increase and reduction in memory use.

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### • Monte Carlo core:

```
//** mcpath(X, XP, Z)
  type mcdt = X.T / (XP.M-1);
  type logS = log(X.SO), t = 0;
  for(int i = 0; i < XP.M; ++i, t += mcdt) {</pre>
    type volS = sqrt(X.sigmaSq(logS, t));
    logS += (X.r-0.5*volS*volS) *mcdt
         + volS*sqrt(mcdt)*Z[i];
  type ST = exp(logS);
  return dco::condition(ST < X.K, 0,</pre>
                         exp(-X.r*X.T)*(ST-X.K));
//** price(X, XP, Y, YP)
  std::vector<double> Z(XP.M);
  for(int p = 0; p < XP.N; p++) {</pre>
    randNormal(XP.M, XP.rngseed, Z);
    Y.V += mcpath(X, XP, Z);
 Y.V = Y.V / XP.N;
```



• Dedicated adjoint vector reduces the required memory by factors of 10 to 1M (depending on structure).